

## **Leyden Youth Basketball League Rules**

### **1<sup>st</sup>-2<sup>nd</sup> Grade**

- Ball Size: 27.5
- Rim Height: 9ft
- Score will be kept
- (2) 20 minute halves – Running Clock (stops last minute of each half)
- Mandatory substitutions every (5) minutes – New (5) if possible
- (2) one minute timeout per team per half
- Free throws on the 10<sup>th</sup> team foul
- Man to Man Defense – No Zones
- Defense must be played within the (3) point territory
- No Pressing Allowed
- 12ft. Free Throw Line
- Tie Games: (2) minute overtime will be played – Clock stops during last minute (If game is still tied at the end over overtime, game ends in a tie)

### **Season Layout**

- Teams will be separated into (2) divisions (Blue & Red)
- Teams will play each team in their division, plus (2) non-divisional games during the regular season (6 games total)
- After week (6), the top (2) teams from each division will advance to the “Champions” bracket, while the bottom (3) teams in each division will advance to the “Contenders” bracket
- Playoffs will take place week (7) & (8) – Please see league schedule for playoff schedule

### **Playoff Tie Breakers**

- Head-to-Head
- Average Point Differential
- Coin Flip

## **Leyden Youth Basketball League Rules**

### **3rd- 4th Grade**

- Ball Size: 28.5
- Rim Height: 10ft
- Score will be kept
- (2) 20 minute halves - Running Clock (stops last minute of each half)
- Mandatory substitutions every (5) minutes – New (5) if possible
- (2) one minute timeouts per team per half
- Free throws will be shot on the 10<sup>th</sup> team foul
- Man to Man Defense – No Zones
- No Pressing Allowed
- 12ft. Free Throw Line
- Tie Games: (2) minute overtime will be played – Clock stops during last minute (If game is still tied at the end over overtime, game ends in a tie)

### **Season Layout**

- Teams will be separated into (2) divisions (Blue & Red)
- Teams will play each team in their division during the regular season (5 games total)
- After week (5), the top (3) teams from each division will advance to the “Champions” bracket, while the bottom (3) teams in each division will advance to the “Contenders” bracket
- Playoffs will take place week (6), (7) & (8) – Please see league schedule for playoff schedule

### **Playoff Tie Breakers**

- Head-to-Head
- Average Point Differential
- Coin Flip

## **Leyden Youth Basketball League Rules**

### **5<sup>th</sup>-6<sup>th</sup> & 7<sup>th</sup>-8<sup>th</sup> Grade Boys**

- Ball Size: 29.5
- (2) 20 minute halves (running clock)
- Equal playing time 1<sup>st</sup> half – Play to win 2<sup>nd</sup> half
- Clock stops during the last minute of each half
- (2) one minute timeouts per team per half
- (5) personal fouls, per player for the game
- Free-Throws are shot on the 7<sup>th</sup> team foul – Double bonus on the 10<sup>th</sup> foul
- Man to Man and Zone Defense allowed
- Pressing allowed the last (2) minutes of each half - No press if up by 10
- Tie Games: (2) minute overtime will be played – Clock stops during last minute (If game is still tied at the end over overtime, game ends in a tie)

### **Season Layout**

- (1) 8 team division for 5<sup>th</sup>/6<sup>th</sup> Boys – (1) 6 team division for 7<sup>th</sup>/8<sup>th</sup> Boys
- Teams will play each team in their division during the regular season (7 games total)
- After week (7), teams will be seeded for a playoff game week (8) – 5<sup>th</sup>/6<sup>th</sup> Grade
- After week (7), teams will be seeded for a single-elimination tournament – 7<sup>th</sup>/8<sup>th</sup> Grade
- Playoffs will take place week (8) – Please see league schedule for playoff schedule

### **Playoff Tie Breakers**

- Head-to-Head
- Average Point Differential
- Coin Flip

## **Leyden Youth Basketball League Rules**

### **5<sup>th</sup>-8<sup>th</sup> Grade Girls**

- Ball Size: 28.5
- (2) 20 minute halves (running clock)
- Equal playing time 1<sup>st</sup> half – Play to win 2<sup>nd</sup> half
- Clock stops during the last minute of each half
- (2) one minute timeouts per team per half
- (5) personal fouls, per player for the game
- Free-Throws are shot on the 7<sup>th</sup> team foul – Double bonus on the 10<sup>th</sup> foul
- Man to Man and Zone Defense allowed
- Pressing allowed the last (2) minutes of each half - No press if up by 10
- Tie Games: (2) minute overtime will be played – Clock stops during last minute (If game is still tied at the end over overtime, game ends in a tie)

### **Season Layout**

- (1) 3 team division
- Teams will play each team in their division (4) times during the regular season
- After week (6), teams will be seeded for playoffs
- Playoffs will take place week (7) & (8) – Please see league schedule for playoff schedule

### **Playoff Tie Breakers**

- Head-to-Head
- Average Point Differential
- Coin Flip